



CHRISTOS SOLAKIS

SOUND DESIGNER

◦ DETAILS ◦

solsolakis@gmail.com

◦ LINKS ◦

[Website](#)

[Linktr.ee](#)

[Linkedin](#)

[Instagram](#)

◦ SKILLS ◦

Editing Video

DaVinci Resolve

Audio Editing

Audio Production

Sound Design

Ableton Live

Pro Tools

Reaper

iZotope RX

Waves Suite

Serum

Wwise

Fmod

Radio Spot

Jingles

Trailers

AI Tools

5.1 Surround sound

Unreal

◦ LANGUAGES ◦

English

German

Greek



PROFILE

I bring your ideas to life with custom and emotionally unique sound design.

With years of experience in audio post-production as a sound designer, I specialize in creating SFX, audio editing, dialogue editing, and recording, including 5.1 surround sound.

There are no limits to imagination in sound design, and I'm excited to bring that to your project.



EMPLOYMENT HISTORY

Correct Audio Post Production , Athens

March 2023 — October 2024

- Created audio for thousands of radio spots, jingles, and trailers to meet client needs.
- Directed sound design for films, documentaries, podcasts, and trailers. Used tools like Pro Tools, Adobe Audition, Rx 10 and Waves plugins.
- Handled audio editing, mixing, and Foley work for post-production.
- Managed live sound mixing and editing for online events on Zoom, Teams, and Skype.
- Provided full audio post-production for the film "Re-Universe, Tales of People, Armani, Super Book (S3), The Mushroom," including sound design, dialogue editing, mixing, and mastering in 5.1 surround sound.

Freelancer Sound Designer | 2019

January 2019 — Present

- Sound Design for documentaries, animations, Youtubers and short movies and series.
- Sound Design/Editing /Mixing for "Swift Spark and the Defense Five" Season 1, (Animation Series) , " Achromia" (Short movie) , " 1 Million death (Short movie) "
- Sound editing and sound design for web broadcasts.
- Sound Design/Editing /Mixing for short film "ROFOS"
- Recording and create effects for personal design projects.
- Sound mixing-mastering practicing.
- Improving sound design skills.
- Developing skills in FMOD, Wwise, and Unreal Engine.
- Re-designed demo reels and trailers for games .

Drywave Studio | 2020

March 2020 — March 2022

- Recorded and edited voice-over sessions.
- Sound Design and Music Producer.
- Create, design and edit music and beats.
- Worked with artists during rehearsals and sessions.
- Studio recordings.

◦ HOBBIES ◦

Video and Audio Editing for Travel
Vlogs and Nature Videos

Denali Documentary | 2022

August 2022 — Present

- Sound Design for the entire film
- Edited sound using audio backgrounds, audio transitions, foley and sound effects
- Mixed and stereo-panned the sound using a mixing board to finish and distribute the film
- Responsible for mixing and editing voice-over
- Mixing and mastering Trailer

Locked Escape Rooms | 2022

August 2022 — Present

- Sound Design for the entire walk-through
- Created SFX (Horror Theme)
- Designed dynamic sounds for specific visual effects
- Recorded and developed an audio library (Mix, Master)
- Responsible for the design, installation, and tuning of all components of the audio system

Quarantine Broadcast | 2020

January 2020 — December 2020

- Producing shows
- Recorded and edited advertising spots for shows
- Provided tailored DJ and sound services for the dailies shows

My Endless Winter Band | 2018

Present

- Music editing and music producing
- Taking part in recordings and concerts as a bassist

Airdacore Broadcast | 2017

March 2017 — June 2018

- Recorded and developed audio libraries for the shows
- Recorded and edited advertising spots for shows
- Responsible, installation and tuning of all components of the audio system and softwares

🎓 EDUCATION

Finance and Accounting 2011-2016, TEI of Western Macedonia Serres

September 2011 — June 2016

🎯 COURSES

DaVinci Resolve Editing

February 2023 — September 2024